



## DIRECTIONS

FROM LOCKERBIE TOWN CENTRE GO SOUTH via B723 TO QUEENS ROUNDABOUT. GO STRAIGHT OVER AND FOLLOW THE SIGNPOSTS. CONTINUE FOR APPROX 1MILE, THE CHAPEL IS ON THE LEFT.  
Via M74 NORTH TAKE JUNCTION 18. Via M74 SOUTH TAKE JUNCTION 17.



Over the years artefacts continue to be gathered from around the world to decorate the chapel with Greek Catholic services being regularly held, attracting worshipers from all over Scotland. The Friends of the Lockerbie Chapel are grateful to the Buchanan-Jardine family of Castlemilk who continue to allow us to hold leases over the chapel and surrounding area. The site is cared for by relatives of the original Ukrainian prisoners as well as the wider Ukrainian community and friends. A full list of the original 416 internees is displayed along with copies of photographs donated by the Ukrainian veterans and their families.



## UKRAINIAN P.O.W. CHAPEL, LOCKERBIE, HALLMUIR,



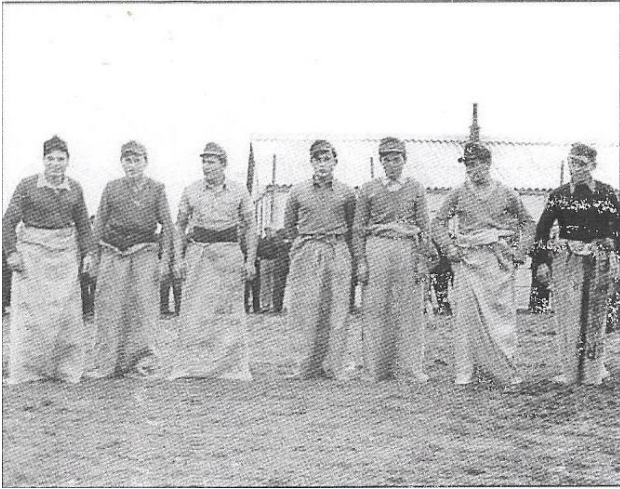
The Hallmuir Prisoner of War Camp was built in 1942 to accommodate 450 German and Italian P.O.Ws.. After the end of World War 2 they were repatriated and by 1947 the camp stood empty.

Later in that year, it became home to over 400 Ukrainian conscripts. One of the huts, previously used by the Italians as a place of worship, was transformed by the Ukrainian men into a colourful chapel to allow them to celebrate mass in their Ukrainian Greek Catholic rite.

The Hallmuir chapel is one of only two remaining P.O.W. chapels constructed in Scotland during the Second World War, the other being the Italian Chapel in Orkney.



**PHOTOGRAPHS OF EARLY ACTIVITIES AND  
PERSONNEL AT THE CAMP**



Ukrainian internees participating in first Hallmuir  
Gala day 1947



1947 Gala day entertainment provided by the  
Ukrainian mandolin trio



1947 Xmas party Lockerbie POW camp Hallmuir



Lockerbie Ukrainian POW camp football team



Drivers in Lockerbie POW camp Hallmuir



Celebrating  
Feast of Jordan blessing the Waters 1948



POW camp tractor group



Lockerbie camp chauffeurs with the camp  
commandant